RELEASES

MAY'85

The Shadow War of the Hawkman!

Hawkman has been one of ***DC's*** most popular characters since his reintroduction in the early 1960's as part of Julie Schwartz' Silver Age of Comics. Each Hawkman story has always been a unique mix of advanced science and arcane weaponry, and distinguished by top caliber art from such masters as Joe Kubert, Murphy Anderson, and now, the team of Richard Howell and Alfredo Alcala.

In this new four-part mini-series by Tony Isabella, alien creatures rage a shadowy war only the Hawkman can fight!

The first issue serves to recap, for those readers who haven't read about Hawkman in some time, just who the Hawkman is and where he came from. It will also tell you what Hawkman's been doing since his last appearance in a DC comic and will ask the questions that will be answered in the exciting ***The Shadow War of the Hawkman!***

Don't miss it!

FREE

FROM DC COMICS AND YOUR LOCAL COMIC BOOK STORE!

Deadman's Back!

In 1969 you first thrilled to the art of Neal Adams in the series ***Deadman,*** created by Arnold Drake and Carmine Infantino. Now, continuing our deluxe reprint line, we've brought ***Deadman*** back! Thrill again as the wandering ***Deadman,*** once trapeze artist Boston Brand, searches for his murderer!

May listings

January 15th/February 2nd

Best of DC Digest #60 —An insane collection of madness by Sergio Aragones, Berni Wrightson, Frank Robbins, and Wally Wood! ***Plop*** returns!

Atari Force™ #17 —What are the Tazlings doing to Blackjak? ***Plus,*** much more, including the conclusion of the Pakrat story! By Mike Baron, with art by Ed Barreto and Ricardo Villagran.

Shadow War of Hawkman #1 *mini-series*—Murderous beings rise seemingly out of shadows, seeking secrets of Thanagarian science. By Tony Isabella, Richard Howell, and Alfredo Alcala.

Tales of the Teen Titans #53 —By Marv Wolfman, Rich Buckler, Mike DeCarlo, and George Perez. The Terminator's trial begins with Judge Adrian Chase presiding! ***Plus,*** who is Azrael?

Vigilante #17—Part one of a special two-part Vigilante story titled "Father's Day," by Alan Moore, with art by Jim Baike. Cover by Paris Cullins and Rick Magyar. *Deluxe format*

Superman: The Secret Years #4 *mini-series*—In the concluding issue of this landmark series, Superboy becomes Superman! By Bob Rozakis, with art by Curt Swan and Kurt Schaffenberger. Cover by Frank Miller!

Justice League of America #238 –Superman, Wonder Woman, and the Flash team up with Aquaman's JLA against the Mad Maestro in this tale by Gerry Conway, Chuck Patton, and Mike Machlan. Cover by Paris Cullins and Machlan.

Crisis on Infinite Earths #2 *maxi-series*—Marv Wolfman scripts, with art by George Perez and Dick Giordano. Fifteen heroes and villains race against, and through, time to save the Earths! ***Plus,*** Batman, the Joker, Flash, and Anthro!

DC Comics Presents #81 —Ambush Bug pulls off a super-switch on the Man of Steel. By Keith Giffen and Robert Fleming. Art by Giffen and Oksner. Cover by Giffen and Giordano.

Fury of Firestorm #35 —Killer Frost and Plastique team up against Firestorm! Professor Stein makes one of the most momentous decisions of his career! By Gerry Conway, with art by Rafael Kayanan and Alan Kupperberg.

Deadman #1 *mini-series*—Boston Brand's trapeze act changes him from a living aerialist to a wandering ***Deadman!*** By Arnold Drake, with art by Carmine Infantino and George Roussos. ***Plus,*** a second story by Neal Adams and Roussos. *Deluxe reprint*

January 22nd/February 14th

Batman #383 —Doug Moench pens this story about a night in the life of the Darknight Detective—and what a night it is! With art by Gene Colan and Alfredo Alcala. Cover by Paris Cullins and Dick Giordano.

The Flash #345 —Kid Flash is forced under oath to destroy Flash's case! By Cary Bates, with art by Carmine Infantino, Frank McLaughlin, and a cover by Infantino and Klaus Janson.

Superman #407—Gerry and Carla Conway pen the story, with art provided by Irv Novick and Dave Hunt. Jimmy Olsen, Perry White, and Lois Lane share Superman's powers! Cover by Jerry Ordway.

The Legion of Super-Heroes #10 –It's election day for the new President of Earth, and someone is trying to *kill* all three candidates! By Paul Levitz, with art by Steve Lightle and Larry Mahlstedt. *Deluxe format*

Omega Men #26 —Todd Klein, Shawn McManus, and Bob Smith take the Omegans into new territory. Nimbus confronts Auron for the life of the Vegan System as the remnants of a mighty army flee the devastations of the Spider Guild! Beginning this issue—***Vega,*** a back-up feature. *Deluxe format*

NEW RELEASES

Amethyst #5—Amethyst and Camelian *think* they have discovered a permanent path to the Gemworld, but one misstep could mean *murder!* By Dan Mishkin and Gary Cohn, with art by Ric Estrada, Romeo Tanghal, and a cover by Paris Cullins and Tanghal.

Star Trek® #14—Mike W. Barr writes, art by Tom Sutton and Ricardo Villagran. In the Mirror Universe, Kirk and company find themselves betrayed!

Jemm, Son of Saturn #9 *maxi-series*—Synn attacks New Bhok! By Greg Potter, with art by Gene Colan and Bob McLeod.

Arak, Son of Thunder #44—By Roy and Dann Thomas, with art by Tony DeZuniga. Amid a pirate stronghold, Arak battles a man who would be a god—a god of death!

January 29th/February 21st

The Swamp Thing #36—Swamp Thing lies near death from radioactive poisoning while a virulent madman continues to haunt the swamp! By Alan Moore, with art by Stephen Bissette and John Totleben.

Batman and the Outsiders #21—Geo-Force, Katana, and Black Lightning in three solo stories you've been clamoring for! By Mike W. Barr, with art by Trevor Von Eeden and Jim Aparo.

Infinity, Inc. #14—The Infinitors are back in Hollywood, but so is the Thorn! By Roy Thomas, with art by Todd McFarlane and Tony DeZuniga. *Deluxe format.*

Green Lantern #188—Steve Englehart, Joe Staton, and Bruce Patterson begin a new era for the Green Lantern, as the Emerald Gladiator soars to even greater heights!

Sgt. Rock #400—Rock must escape a Death Trap or the crippled men of Easy Company will die in this landmark *"400th Issue"!* By Bob Kanigher, with art by Adrian Gonzales and a cover by Joe Kubert.

Warlord #93—Vashek Assassins converge on Morgan's secret lair with deadly intent! Ol Gris joins Morgan's party! By Cary Burkett, with art by Ron Randall, Rich Buckler, and Dan Adkins.

Blue Devil #12—Shockwave is back! And he means to bust up the Hollywood premiere of *Blue Devil—The Movie.* Guest stars the Demon! By Gary Cohn and Dan Mishkin. Art by Alan Kupperberg and Gary Martin, with a cover by Paris Cullins and Martin.

Barren Earth #4 *mini-series*—This climactic issue comes to a shocking and unexpected conclusion! By Gary Cohn, with art by Ron Randall.

Who's Who: The Definitive Directory of the DC Universe #3 *maxi-series*—By Len Wein, this issue tells you everything you want to know about characters from Black Lightning to Byth! Art by George Perez, Jack Kirby, Paris Cullins, Keith Giffen, Joe Kubert, Jerry Ordway, Gil Kane, and others.

G.I. Combat #277—"The Haunted Tank" by Sam Glansman and Bob Kanigher. "The Bravos of Vietnam" by Trinidad and Kanigher.

The New Teen Titans #8—The Titans find the original Greek Titans, but what is their connection to Lilith and Azrael? By Marv Wolfman, with art by Jose Luis Garcia-Lopez and Romeo Tanghal. *Deluxe format.*

February 5th/February 28th

Tales of the Legion of Super-Heroes #323—"Legionnaire's Disease" strikes the planet of "Exile"—killing thousands of people—and guess who's responsible! Conclusion of three-part story! By Paul Levitz and Mindy Newell, with art by Dan Jurgens and Karl Kesel.

Action Comics #567—The Yellow Peri's magic goes awry in Paradise! By Bob Rozakis, with art by Kurt Schaffenberger, and a cover by Pat Broderick and Jerry Ordway. ***Plus,*** "The League of Superman Watchers!"

Detective #550—Doug Moench gives you more all-out action with the Batman and Robin as the most unexpected menace of all stalks the city by night! What is "The Spider's Ninth Leg"? Art by Pat Broderick and Bob Smith.

World's Finest #315—A gang of criminals threatens to plunge all of Gotham into darkness! By Joey Cavalieri, Stan Woch, Akin, and Garvey.

All-Star Squadron #45—Somebody's stolen the original Liberty Bell—for a deadly purpose! By Roy Thomas, with art by Arvell Jones and Pablo Marcos.

Arion, Lord of Atlantis #31—Arion undergoes intensive training in the country of Hoshan, native land to Chian and home to another love in her life! By Paul Kupperberg and Jan Duursema.

Spanner's Galaxy #6 *mini-series*—Nicola Cuti and Tom Mandrake conclude the chase! The whole galaxy hangs on a shek's razor edge and Baka has his fist around the weapon!

V™ #4—Ham Tyler's revenge! The wrath of Diana! Does Donovan lose Julie? By Cary Bates, with art by Tod Smith, Tony DeZuniga, and Ed Barreto.

Wonder Woman #325—Wonder Woman, the Atomic Knight, and company fight alien conquerors for the life of Earth! By Dan Mishkin and Don Heck. Cover by Paris Cullins and Murphy Anderson.

Sun Devils #11 *maxi-series*—Dan Jurgens and Steve Mitchell team to bring you the Sun Devils! Will the Starcrusher destroy the Sauroid homeworld? *Deluxe format.*

DC People...

Bob Rozakis Speaks with Lynn Vannucci

Bob Rozakis, DC's Production Manager, has promised me one hour of his uninterrupted attention in order to conduct this interview. Within the first twenty minutes, however, seven people have knocked on Bob's office door, the phone has rung six times, and one colorist on a tight deadline has held artwork up to the glass partition that separates Bob's office from the production department, indicating that the work is now ready for approval. The many interruptions, and the ease with which they are dealt with, give one a healthy respect for the way Bob, and the whole department, efficiently handles a hectic work schedule. But they do not begin to describe Bob, or his department. First of all, there's the noise: the radio, which provides background music, and the constant chatter of busy people at work.

BR: If all the noise around here were to stop, we'd probably figure it was the end of the world. As for the radio, everyone gets a turn at choosing a station, except me. We have a heavy metal hour, a classical hour, an easy listening hour. Once or twice a year I get to listen to a baseball game.

LV: It seems like too much fun to be work...

BR: The people here are the best in the business, really willing to work. Once someone has finished an assignment, he or she automatically asks who needs help. They work together and trade off with each other, making the most of each individual's talent. Makes my job easier. Though it may seem like a lot of confusion, it's highly organized, and morale is very high.

LV: Could be because of the parties...

BR: We've had some very strange parties, and they are most often spontaneous. Once, John Holiwski was drymounting some artwork on the floor, and Helen Vesik stopped to ask him what he thought he was doing. John, who was on his knees, replied, "Proposing to you!" I took my cue from that, and we had a mock wedding: invitations, a wedding dress, Jenette (Kahn, ***DC's*** President and Publisher) sent a six-foot hero sandwich as a wedding gift. The whole company came.

LV: What first brought you to the company?

BR: I have a degree in accounting, but I wanted to be creative. If you're creative in accounting, you go to jail. I'd started writing Julie Schwartz letters when I was a kid, and he'd answered them. So, Julie really brought me to ***DC;*** he calls me his protege, his sidekick, or his stooge, depending on the mood he's in that day.

LV: You've got your own protege now.

BR: Stephen DeStefano, who's working with me on a series, 'Mazing Man, which we hope will be published before 1985 is out. It's a "comic book situation comedy," based on a four-foot, twenty-nine year-old super-hero with no discernible super-powers. 'Mazing Man just happens to, somehow, be in the right place and do the right thing at the right time. It's a lot of fun and a change of pace.

LV: You got to work with your own mentor on ***Superman: The Secret Years.***

BR: In forty years of Superman comics, only three or four stories had appeared about Clark in college. Four years of his life were never really explored. The ***Secret Years*** closes that gap. I've been a fan of Superman since I was seven years old, and I like having the chance to contribute to the Superman legend. And, of course, I work with Julie on "regular" Superman stories, too.

LV: How would you sum up your contribution to ***DC***?

BR: Well, sometimes I fly to Montreal, or Sparta, Illinois, to do press checks on the books we print there, at 3:00 or 4:00 a.m., camping out in a chair at the printer's for a few hours before flying back to New York. This attention accounts for the higher quality that ***DC*** is known for, and I like to think I've given up my sleep for something worthwhile. And just talking about deadlines makes my hair fall out. I've gotten pretty sparse on top, trying to keep ***DC's*** books from shipping late!

The phone rings again. Bob's got to go to a meeting. The interview is over!

DC Trivia...

Each month in this feature we give *you* the chance to prove that you're a ***DC*** Trivia Expert! *We* rely on resident Trivia Expert Bob Greenberger to supply our questions.

Bob was a part of the ***DC*** team that soundly trounced ***Marvel*** *(by nearly 300 points!)* in San Diego at this year's ***ConFeud.*** He's also the associate editor of ***Who's Who: The Definitive Directory of the DC Universe,*** with editor Len Wein. According to Bob, "You've got to be trivial to know that stuff!"

To be eligible for this month's contest, put your answers to the following questions on a ***3 x 5*** card, *(only entries submitted on a 3 x 5 card will be considered)* and mail them to: ***DC Trivia, c/o DC Comics, 666 Fifth Avenue, New York, New York 10103,*** before the deadline date of *March 1, 1985.* Don't forget to put your name and address on the card, so you can be contacted when you win! If all three of your answers are correct, you will be eligible for the drawing that will determine that month's Trivia Expert.

This month's winner will receive a free collection of ***Who's Who,*** with the first issue autographed especially for the winner by Len Wein, Bob Greenberger, and a variety of the artists whose work is included in the book. Here are the questions:

1. Name the story, title, issue number, and date that introduced the parallel worlds concept.
2. What is the single weakness of Earth-Two's Green Lantern?
3. Boston Brand—Deadman—has a circus star brother. Can you name him?

Good luck!

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